1. “The Ghoul” is a game of adventure, danger, and deduction. In it you as the knight will execute the King’s order to kill the Ghoul and retrieve the Magic Stone at “Lost the Castle”. The ending and experience will be based on how you interact with items and person.

Command for interact in item, location and person

[ Attack, Snack, get, open, use, search, enter, Go, Check, Map] + Name of the item or Location, title or name of the person

[

Command for interact with game system [help, save, quit, I (for open inventory), a (for check attrite) ]